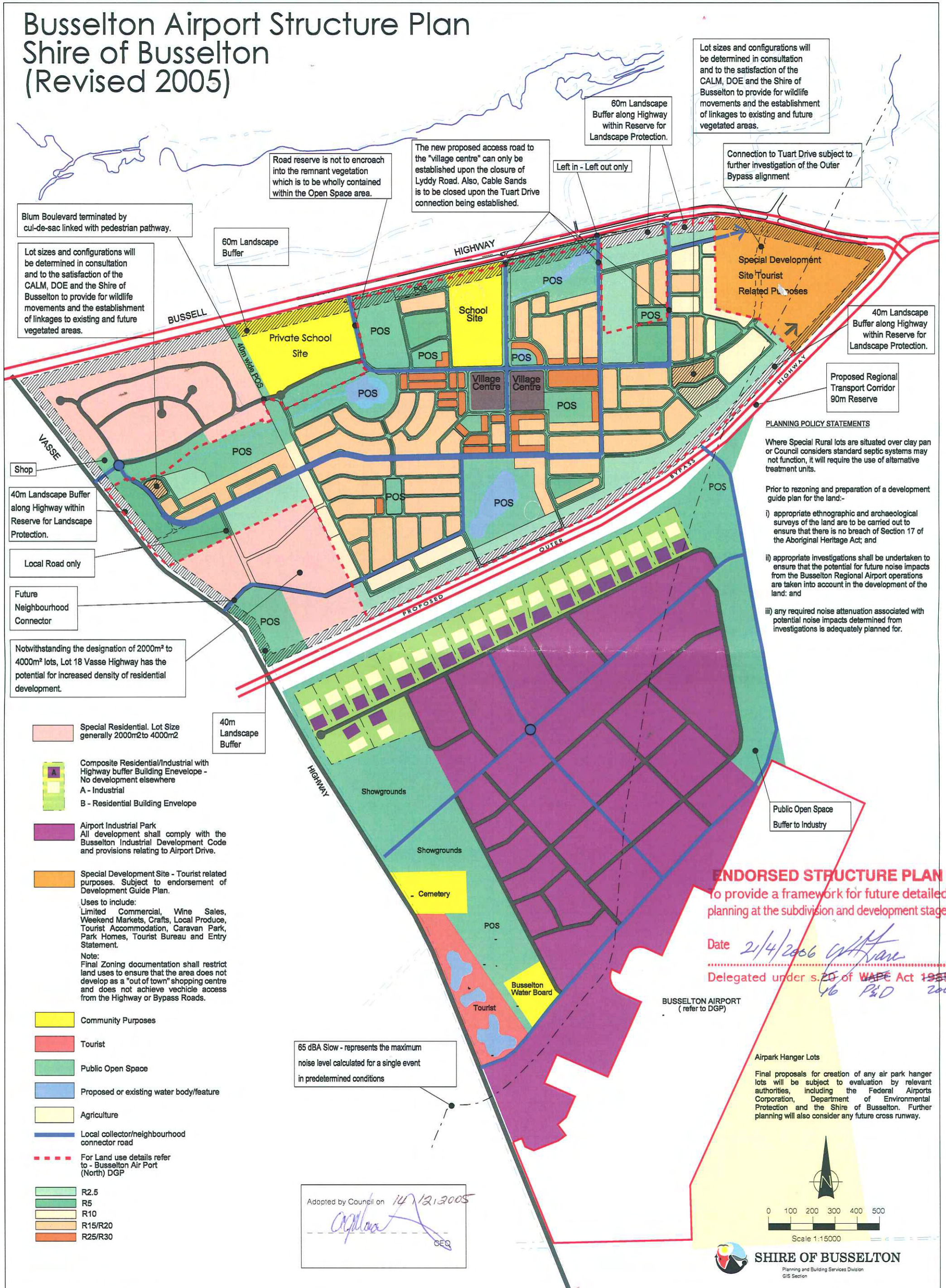
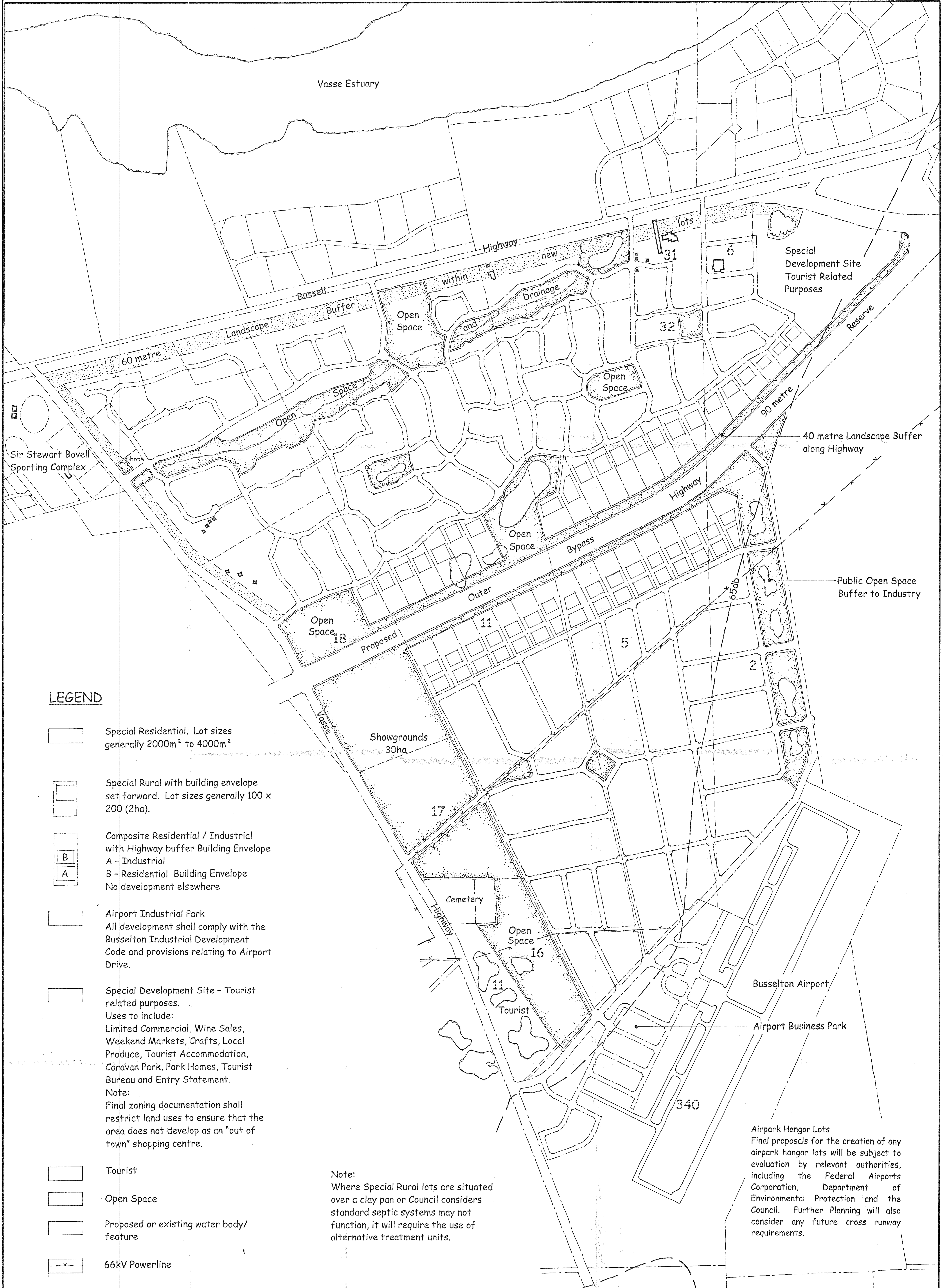
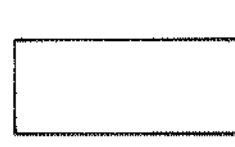
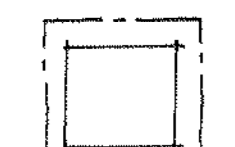
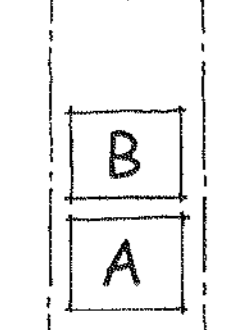


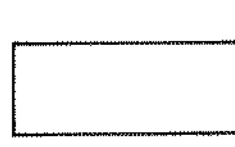
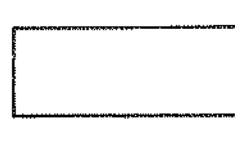
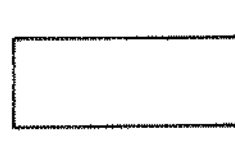



Busselton Airport Structure Plan Shire of Busselton (Revised 2005)





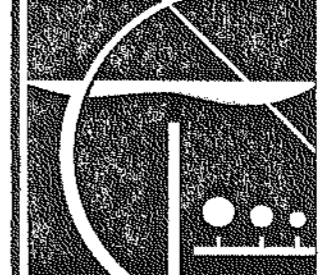
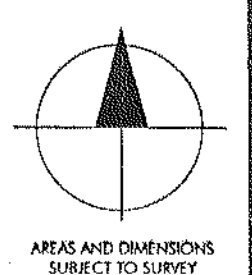
LEGEND

-  Special Residential. Lot sizes generally 2000m² to 4000m²
-  Special Rural with building envelope set forward. Lot sizes generally 100 x 200 (2ha).
-  Composite Residential / Industrial with Highway buffer Building Envelope
A - Industrial
B - Residential Building Envelope
No development elsewhere
-  Airport Industrial Park
All development shall comply with the Busselton Industrial Development Code and provisions relating to Airport Drive.
-  Special Development Site - Tourist related purposes.
Uses to include:
Limited Commercial, Wine Sales, Weekend Markets, Crafts, Local Produce, Tourist Accommodation, Caravan Park, Park Homes, Tourist Bureau and Entry Statement.
Note:
Final zoning documentation shall restrict land uses to ensure that the area does not develop as an "out of town" shopping centre.
-  Tourist
-  Open Space
-  Proposed or existing water body/feature
-  66kV Powerline

Note:
Where Special Rural lots are situated over a clay pan or Council considers standard septic systems may not function, it will require the use of alternative treatment units.

Airpark Hangar Lots
Final proposals for the creation of any airpark hangar lots will be subject to evaluation by relevant authorities, including the Federal Airports Corporation, Department of Environmental Protection and the Council. Further Planning will also consider any future cross runway requirements.

Busselton Airport Structure Plan
Shire of Busselton

	CHAPPELL & LAMBERT TOWN PLANNING URBAN DESIGN				
	<small>LEVEL 9, 34 EDWARDS STREET, SUDBORO WA 6048. PO BOX 794, SUDBORO WA 6054 TELEPHONE (08) 9392 2233 FACSIMILE (08) 9392 1127 EMAIL chappell@chappell.com.au</small>	<small>SCALE</small> 1:5000	<small>DATE</small> 6.08.1998		<small>COMPILED</small> C&L